



FATAL FURY



FATAL FURY User's Manual



This the legend of this seemingly normal town, miles away.
Once a year this town turns into an exhibition of multiple styles of fighting and martial arts.



Not only evil people, but normal ordinary samaritans become possessed
with burning desires to show off their fighting abilities.



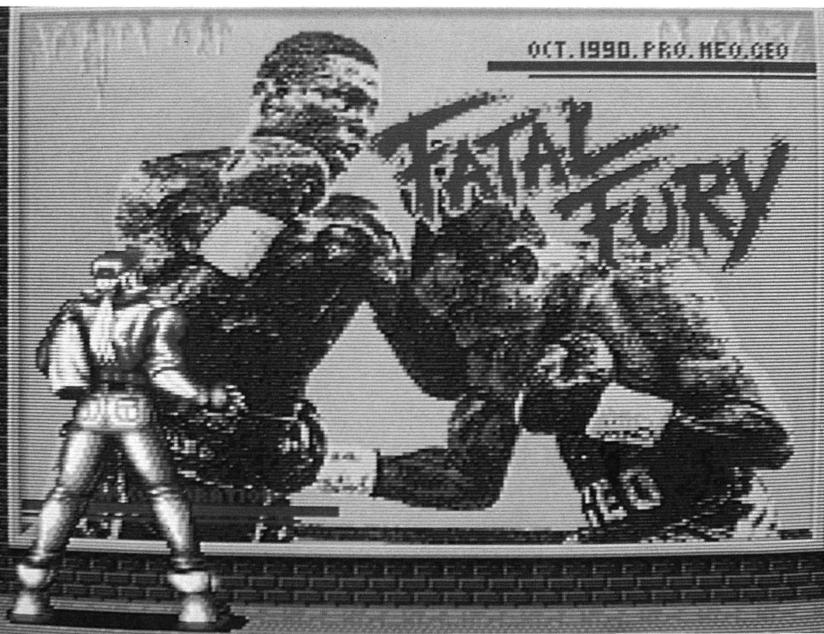
This event is the greatest fighting tournament in the world and is called "King of the Fighters".
This is the town where legends are born and the weak are buried.

**FATAL
FURY**

TM

A decade ago, Jeff Bogard, the No.1 fighter of that period, was brutally attacked and killed by a ruthless man named Geese.

Murders were not uncommon and it seemed to be no big deal. Once a year the best fighters, from all over the world came to this town to compete in the "King of the Fighters" Tournament. On the outside, it is a fighting festival but in reality, it is a show in which Geese Howard creates notorious killers. The underground world of South Town, the drug and gambling capital, is so powerful that not even Congress and the police could intervene. The murder of Bogard could not be investigated.



After 10 years, two young fighters, Terry and Andy Bogard, appear on the scene. Years of training and the pain of their fathers death was enough for them to show Geese their Fatal Fury...



Thank you for purchasing this awesome NEO GEO cartridge, "FATAL FURY".

Please read the instructions before playing game to fully enjoy your NEO GEO.

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(KING OF THE FIGHTERS)

BASIC RULES

- The winner is the one who wins two out of three kills.
- There is 45 seconds to beat the opponent.
If the timer runs out, the player with more stamina left is the winner.
- After every fight the competitors rest.
You will have full stamina after each fight.
- When stamina level expires, so does your game.

HOW TO START THE GAME

Press the start button of your controller. After the instruction demo, select the character and area with the joystick. Press the A button to start the game.

※When you press the A button during the control demo, you can skip to the character selection screen.



2P SIMULTANEOUS PLAY / BUY IN

This is a 2 player simultaneous game.

Connect the 2 controllers into the unit and press the start button to start. After selection of characters, choose "1P vs 2P". To join in during a game, press the start button while game is in progress.

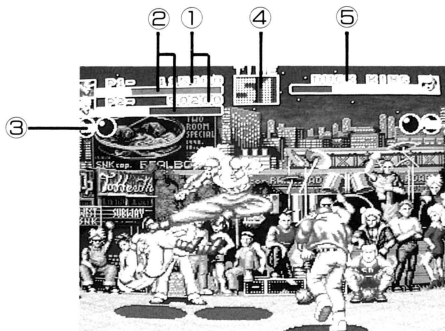
CONTINUE / CONTINUE LIMIT

Continue countdown is displayed when the game ends.

Press start before the countdown reaches 0 and you can re-start your game from the last opponent defeated.

You are limited to 3 continues.

GAME SCREEN



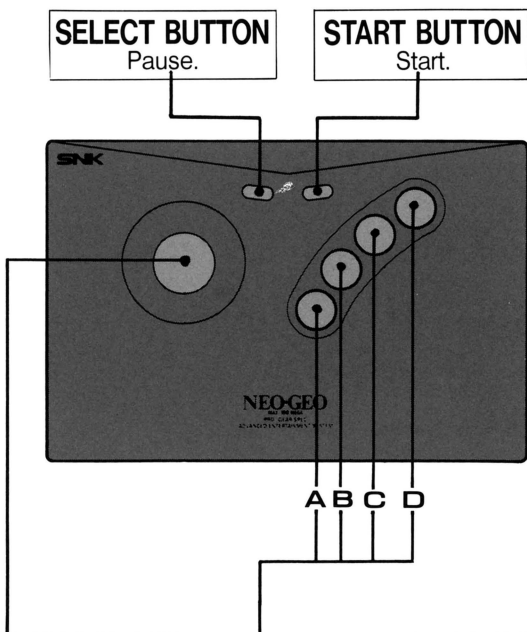
- ① GAME SCORE.....Player's score.
② LIFE GAUGE.....Player's stamina.
If expires before you defeat enemy,
game is over.
③ WINNER'S SIGNAL If you get two signals, you win.
④ TIME LIMITPlay time is 45 seconds.
Match is subject to win by decision
if timer reaches Zero.
(Refer to basic rules in page 4.)
⑤ NAME OF ENEMY

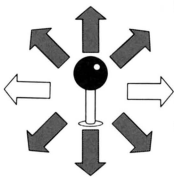
BONUS STAGE



Bonus stage will appear after several stages are won.
Bonus play is arm wrestling.
Tap button as fast as you can to win.
Collect bonus points after winning.

CONTROLS



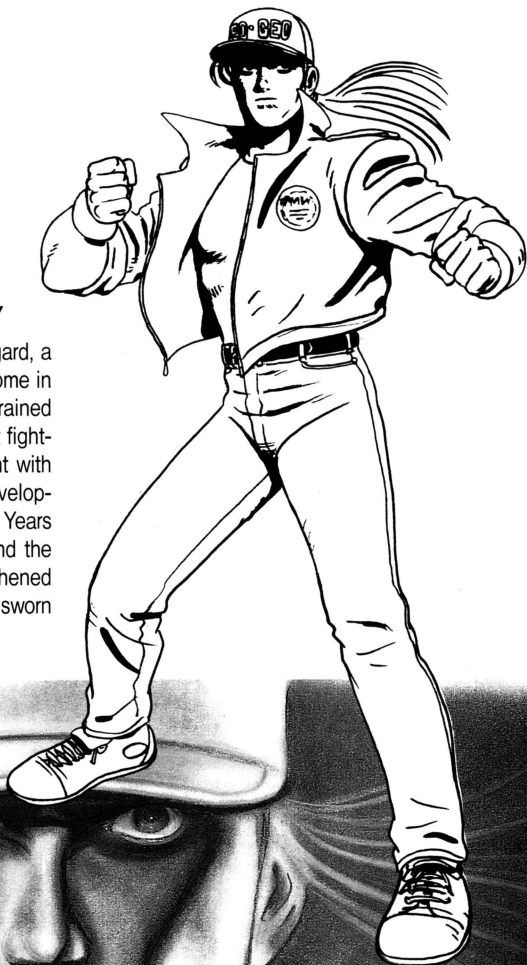
JOYSTICK	A BUTTON	Joystick combinations cause various attacks.
<p data-bbox="221 1001 291 1020">JUMP</p>  <p data-bbox="184 1227 332 1246">CROUCHING</p> <p data-bbox="142 1257 373 1282">*Movement of heroes.</p>	B BUTTON	Joystick combinations cause various attacks.
	C BUTTON	Used for throwing the enemy.
	D BUTTON	Not used.

CHARACTERS

Master of martial arts

“TERRY BOGARD”


After the death of his father, Jeff Bogard, a talented martial artist, Terry left his home in South Town. Angered and alone, he trained vigorously and improved on his street fighting style. On the streets, Terry fought with talented fighters from all areas and developed his own dominating fighting style. Years of training, fighting on the streets, and the hatred that burned within him strengthened his will to come back and defeat his sworn enemy, Geese.



TERRY



■ Furious "BURNING KNUCKLES"!

<p>Level 1 Burning knuckle</p>	<p>joystick and button</p>
	<p>↓ ◀ ← A</p>
<p>Level 2 Rising upper cut</p>	<p>↑ ↓ A</p>
<p>Level 3 Super shot</p>	<p>◀ ▶ B</p>
<p>Level 4 Power wave</p>	<p>↓ ▶ ▶ A</p>

Master of the punch

"ANDY BOGARD"

Andy was the brother of Terry and was also brought up by Jeff. He was the smaller of the two and because of this, he felt that he needed to train harder to beat his brother. He left home to train and was confronted by a small Japanese martial artist. Defeated, Andy learns that size need not matter. The little Japanese man teaches Andy the unique art of Koppou. Now, he is ready to destroy Geese and avenge the death of his father. He is looking forward to the battle with his brother Terry. This is the battle of Champions and the victor will be the King of Fighters!



ANDY



■ "SPINNING UPPER CUT"

Level 1 **Spinning upper cut**

joystick and button



← → A

Level 2 **Flying guillotine**

↑ ↓ A

Level 3 **Power punch**

◆ ↘ B

Level 4 **Fire of Zen**

↓ ◆ → A

*A young champion of Muethai
-Thai style kick-boxing*

"JOE HIGASHI"


Originally from Japan, Joe was taught Muethai, Thai-boxing, in his childhood and traveled to Thailand. His gifted speed and accurate kicking, gave him a ferocious advantage, even in his hometown. The high status and fame of being a young champion was not enough to satisfy him. He decided to compete in a street fighting tournament to become the best of the best!



JOE



■ Flying high by
"Thrash Kick"!

Level 1 Thrash kick	joystick and button
	↓ ◀ ← B
Level 2 Machine gun punch	Push A repeatedly
Level 3 Tiger kick	▶ ▶▶ B
Level 4 Hurricane uppercut	↓ ▶ ▶▶ A

STAGE INTRODUCTION

■ South Town Map

South Town, the city of street fighting tournaments, is divided into seven areas designated for fighting. Street fights draw big crowds and spectators are never at a loss. To get to Geese Howard, ruler of the town and sponsor of the tournaments, you must win in every area.



● Pao Pao Cafe

This is the biggest restaurant in South Town. Don't be fooled drinks, not the food, is good.

● Western Subway

This is not a place to walk at night, because seventy percent of the people living here have become addicted to narcotics and influenced by the notorious Geese.

● Howard Arena

This is the arena that G the town but is no doubt, the killer.

● The Happy Park

It is a lovely park with a beautiful fountain.

● Sound Beach

Music from a radio is heard beach where young people

ned by Geese
because the

Geese contributed to
a training facility for

on this beautiful
frolic all day.



● **South Village**

It is located at bayside where lovers gather
and where Geese's men are on the look out.

● **Dream Amusement Park**

Many illegal transactions take place in this
amusement park. The great Ferris wheel with
the bird's eye view is the talk of the town.

ENEMY CHARACTER INTRODUCTION

Life or death?
Take on the best of the best!
Be the King of Fighters!

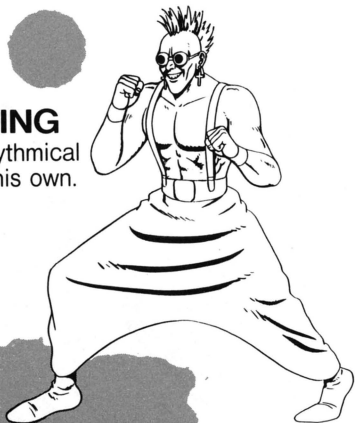


MICHAEL MAX

A former professional boxer with a tornado upper cut.

DUCK KING

Duck has rhythmical punches all his own.



RICHARD MYER

A player of Kapoeral with powerful foot techniques.

HWA JAI

Expelled from kick boxing school, his powerful kicks will keep you on your toes.



TUNG FU RUE

An expert of Chinese boxing with a kick "whirlwind".



RIDEN

A villainous wrestler with poisoned vapor breath.



BILLY KANE

A master of club learned skills. His hexagonal stick is tough to beat.



● GEESE HOWARD

He is a former champion of the National Martial Arts of America. Before he became a champion, people in the underground were afraid of him and he was nicknamed "Lone Wolf Killer Geese". Underhandedly, he achieved fame and authority in South Town. Geese killed Jeff Bogard who was the only person who could threaten his plans. Then he trained under every martial arts master around. He became a brutal killer and it is rumored that he is as strong as a demon..

SAVE & LOAD

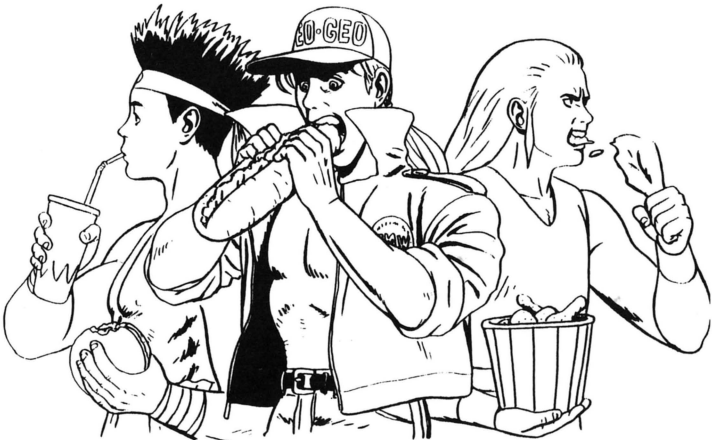
—Save and Load can be done only with a Memory card—

●SAVE

Insert the Memory card into the hardware. When the countdown reaches 0, the SAVE selection screen will appear. Select "YES" with the joystick and press the A button to save. Game data is saved on the Memory card.

●LOAD

Turn on the unit and insert the Memory card before you start the game. The LOAD selection screen will appear if the card is properly inserted. Select "YES" with the joystick and press the A button and you can resume at the level you saved with the Memory card.



[ATTENTION]

- This product can only be used on the NEO GEO.
- Do not disassemble !!
Contains high precision parts!
- Avoid dropping or other strong shocks.
Keep away from extreme temperatures.
- Do not touch terminal.
Avoid exposure to water and dust.
- Damage may be caused if cleaned with thinner or benzine.
- After game play, pull AC adaptor from outlet.

[MEMORY CARD PRECAUTIONS]

- Insert the memory card as the arrow shows.
- During load/save for memory card, do not insert or pull out the memory card or game cartridge.
Do not shut off the main switch!
- Keep water and dust away from the connector of NEO•GEO memory card.



SNK
Home Entertainment, Inc.