F-1 RACE

INSTRUCTION BOOKLET



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entertainment value.

Thank you very much for purchasing the "F1 Race" (HVC-FR) cartridge by Nintendo for the Nintendo Entertainment System

Before using, please read this manual, make note of the precautions, and exercise proper usage. Also, please keep this instruction manual in a safe place.

Table of Contents

1.	Precautions	P1
2.	Controller Buttons and Controls	P2~3
3.	How to Play	P4~7

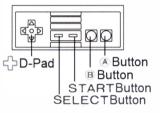
1. Precautions

- 1) Because this is precision equipment, please avoid storing in extreme temperatures or subjecting to shock. Also, please do not disassemble.
- 2) Please do not touch the end connector, immerse in water, or get it dirty. Doing so may cause damage.
- 3) Do not wipe with thinner, benzine, alcohol, or other solvents.

**Please be advised that the specifications and/or appearance of the Family Computer may change without notice.

2. Controller Buttons and Controls

Controller I



- *Use Controller []
- * Do not use Controller I
- D-Pad
 Enter LOW gear.
 Turn to the right.
 Enter HI gear.
 Turn to the left
- A Button
 This is the acceleration button. Press it to accelerate
- B Button
 This is the brake button. Press it to decelerate.



SELECTButton

On the title screen, press this button to move the cursor. Seit it to the desired game mode.

*The SELECT Button is not used in-game.

STARTButton

Press this button to start the game mode set with the SELECT Button. **«Pausing»**

During the game, press this button to suspend the game. The pause sound will play and the game will stop.

Afterwards, press this button again to restart. The game will then resume.

*The high score will be erased when the power is switched off.

* Three skill levels are available.

SKILL LEVEL 1 is for beginners.

SKILL LEVEL 2 is for intermediate.

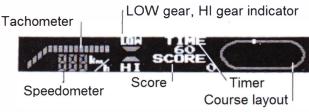
SKILL LEVEL 3 is for experts.

3. How to Play

You can enjoy the pinnacle of auto racing, F1, at home. Drive formula cars the best you can to earn the high score.

- * There are 10 courses.
- ** Course environments, including daytime, evening, night, wilderness, and forest, are set randomly.





- Press the A Button to accelerate and release to decelerate.
- Press the B Button to brake and decelerate quickly.
- Use the D-Pad to switch between LOW gear and HI gear as necessary.
- * LOW gear is set at the start.
- The current location of the car is shown as a point on the course layout.
- In LOW gear before the start, press the A Button to warm up the engine to achieve maximum torque at the start, and begin the race smoothly.
- Start the race in time with the signal.

- In each course, complete the 1st lap before the timer reaches 0 to reset the timer and enter the 2nd lap. Further, completing the 2nd lap before the timer reaches 0 will allow you to challenge the next course.
- Colliding with other cars o hitting off-course poles or billboards will cause your car to flame out, temporarily disabling it.
- Riding up on the side of the racetrack will drop your speed.

Rules

 Each course has a different value set for its timer. If you don't complete a lap before the timer reaches 0, the car will stop and the distance travelled will become the final score.

- If 2 laps are completed on each course, the next course can be challenged.
- Each LEVEL ends with course #5. Each consecutive time is shorter than the last. See how far you can drive and try for the high score.

Techniques

- After the start, stay in LOW gear until the tachometer just reaches the yellow zone, then switch into HIGH gear to further increase speed.
- When restarting following a collision, staying in LOW gear will recover speed more quickly.

90-DAY LIMITED WARRANTY NINTENDO GAME PAKS

90-DAY LIMITED WARRANTY:

Nintendo of America Inc. ("Nintendo") warrants to the original consumer purchaser that this Nintendo Game Pak ("PAK") (not including Game Pak Accessories or Robot Accessories) shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Nintendo will repair or replace the PAK, at its option, free of charge.

To receive this warranty service:

- 1. DO NOT return your defective Game Pak to the retailer.
- Notify the Nintendo Consumer Service Department of the problem requiring warranty service by calling: Outside Washington State (800) 422-2602, or Inside Washington State (206) 882-2040. Our Consumer Service Department is in operation from 8:00 A.M. to 5:00 P.M. Pacific Time, Monday through Friday.
- 3. If the Nintendo service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective PAK, and return your PAK freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within the 90day warranty period to:

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